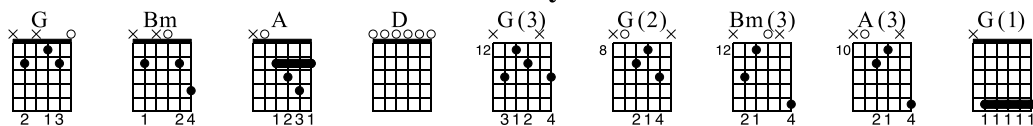


Lay Down Your Weary Tune

Arranged by Dan C Holloway

Bob Dylan



Open D

① = D ⑥ = D

② = A

③ = Gb

♩ = 105

First system of music notation. The top staff is in treble clef, key of D major (two sharps), and 4/4 time. It contains a melody with eighth and quarter notes, including a triplet of eighth notes. The bottom staff is a three-part guitar tablature (T, A, B) with fret numbers and rests. A dynamic marking *mf* is present. A bar line separates the 4/4 section from a 2/4 section, which begins with a G chord diagram above the staff.

Second system of music notation. The top staff continues the melody in 4/4 time, featuring a triplet of eighth notes. The bottom staff continues the guitar tablature. A bar line separates the 4/4 section from a 2/4 section, which begins with a Bm chord diagram above the staff.

Third system of music notation. The top staff continues the melody in 4/4 time, featuring a triplet of eighth notes. The bottom staff continues the guitar tablature. A bar line separates the 4/4 section from a 2/4 section, which begins with a G chord diagram above the staff.

G Bm A

TAB

1	0	1	0	2	0	2	0	0	0	2	0
2	0	2	2	2	0	0	1	0	1	2	0

D G D D

TAB

5	0	0	1	1	0	0	0	<12>	<12>	14	16	16	14	12
0	0	2	0	0	0	0	0	0	0	0	0	0	0	0

G(3) D G(2)

TAB

14	12	14	12	10	10	9	0	<12>	<12>	14
12	13	0	0	0	9	0	0	0	0	0

Bm(3) A(3)

TAB

16	16	14	14	14	16	17	16	14	12	14	16
0	12	0	11	10	11	0	0	0	0	0	0

21

14-16-14-12 14 12

13 12 13 14 12 13 14

0 <12> <12> 14

G

Bm(3) A(3) (D) G(1)

24

16 14 14 11 12 5 5-7 0-4 0 0 2 0

0 0 0 11 0 0 0 0 0 0 0 0

0 0 0 0 5 5 0 0 0 0 0 0

27

G(1) G(1)

2-4 0 0 4 5 7 4 5 7 9 7 0 7 5 5-7

0 0 0 0 5 5 0 0 5 0 5 0

0 5 0 5 0 5 0 5 0 5 0 5

Rit.

30

Bm A

0-4 0 0 0 2 0 4 2 5 2 5 4 3 2

0 0 0 0 0 0 0 0 0 0 0 0 0 0

0 0 0 0 2 2 0 2 0 2 0 2 0 2

A Tempo

33

D

G (1)

3

TAB

2 4 5 4 2 0 2 4 2 0 2 0 0 4 5 5 5 5

3 2 0 2 0 0 0 0 0 0 5 5 5 5

0 2 0 2 0 4 5 5 5 5

Rit.

36

Bm A D G

TAB

0 0 0 2 0 4 4 2 4 5 0 0 1 1 0 0 0 2 0

5 5 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

5 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0